Leonard Wedderburn
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OBJECTIVE AND SUMMARY

I am a highly motivated developer with the goal of creating digital interactive experiences for multiple platforms. My strengths include ability to be flexible, build teams, juggle priorities and collaborate with others. I have demonstrated exceptional interpersonal, communication and technical skills and I'm seeking to be part of a team to contribute those skills.

SYSTEMS EXPOSURE / CERTIFICATION

Blender, GIMP, Unity (*Certified*), C#, WordPress

GAME DEVELOPMENT PLATFORM EXPOSURE

VR (GearVR, Vive, Rift, Cardboard), Mobile (Android and IOS), PC, AR (ARCore, ARKit)

EXPERIENCE

February-2017 to Present
VR Developer Contractor, SuperSoul

Focus is working on projects that involve VR technology. Responsible in designing and programming parts of the experience based on the requests from clients. Jobs are based on available work.

September-2016 to Present
App Developer, University of Kentucky

Focus is helping participates going through a business startup program. Responsibility is to help them create and manage the project so that simple prototypes could be shown at the end of the program.

September-2015 to July-2016
QA Technician Contractor, RalphVR

Responsible for testing new builds of games in development. When I found issues, they were reported to the development team responsible in fixing that issue to create a better experience for the player.

April-2011 to May-2016
QA Software/ Firmware Technician, Lexmark

Responsible for the setup of printers to be tested which includes updating firmware on printers, getting PCs prepared to capture data for issues and setting up software to test with. Also examining database information in order to find issues and concerns that was reported to the developers to fix.

January-2018 to Present
Instructor, Bluegrass Community and Technical College

Instructor that is focused on teaching subjects related to game development and using the Unity game engine. Responsible for posting lectures & tests for students based on the set curriculum.

October-2017 to Present
Researcher, CleanMedia.net

Responsible in searching for advertisers and publishers to offer them the opportunity to join a ad network that's goal is to connect family friendly advertisers and websites together.

EDUCATION

Associate Degree, Applied Sciences in Computer Information Technology, Bluegrass Community and Technical College, Lexington, Kentucky (May 2008)

SPECIAL SKILLS

American Sign Language - Intermediate

VOLUNTEER WORK

RunJumpDev - Board Member